




Still Life With Iris Narrative

ACT ONE

Picture From The Play	Summary
Scene 1 - Opening	
	<p>The play begins. The characters create magic with small lights, and make images appear on the stage and on the walls of the theatre. Iris meets a mysterious man.</p> <ul style="list-style-type: none">• The lights will be dark• There will be music
Scene 2 - Nocturno revealed/flowers	
	<p>The Flower Painter talks with the children about the important jobs in Nocturno.</p> <p>Pictured, Left to Right: Flower Painter, Iris, Hazel, Elmer</p>
Scene 3 - Careful, now... (coats)	
	<p>The Memory Mender says that their coats are connected to their memories and they should never take them off or damage them.</p> <p>Pictured, Left to Right: Iris, Memory Mender</p>

Scene 4 - Leaf Monitor/Thunder



The children encounter the Leaf Monitor who sends a leaf to the Great Goods. We also meet the thunder bottlers and the bolt bender, who are preparing for a huge storm.

Pictured, Left to Right:

Thunder Bottlers, Bolt Bender, Hazel, Iris, Elmer, Leaf Painter

- There will be the sound of thunder
- Projections will appear on the cloud and walls

Scene 5 - Rain

Iris and the kids play in a barrel full of rain and they are called home by their moms.

- When the kids see the rain barrel they start shouting
- You will hear their mother's voices calling through a speaker

Scene 6 - Still Life/Why did Dad leave?



Iris returns home to her mom and her mom tells her about her father and leaves to give her a leather pouch that belonged to him.

Pictured, Left to Right

Iris, Mom

Scene 7 - Iris is taken



Mr. Matternot, who is the mysterious man, comes in and tells her the Goods want her. Iris's mom loses her memories, Iris takes off her jacket and loses her memories. She leaves with Mr. Matternot to live with the Goods.

Pictured, Left to Right
Mom, Mr. Matternot, Iris

- When Iris is worried about her mom, she starts running
- Iris will cry
- Music will play
- The lights will go dim at the end of the scene

Scene 8 - Iris introduced to Goods



Iris meets the Great Goods on Great Island who only keep the best one of everything. They take Iris in as their perfect girl. She is given a doll that she is not allowed to play with.

Pictured, Left to Right:
Grotto Good, Gretta Good, Iris, Matternot

- There will be music
- At the end of the scene, there will be flashing lights

Scene 9 - "What Day is it Today"?



Iris has been on Great Island for a month. Iris tells Mr. Matternot that she is unhappy. She tells Matternot, Otherguy, and Himtoo that her toy box has two handles and it has to be replaced. Iris sees Matternot has scars underneath his gloves.

Pictured, Left to Right:
Iris, Mr. Otherguy, Mr. Himtoo

- There will be music
- Iris will shout

Scene 10 - Iris Hides/New Toy Box



Iris hides inside the toy box and is taken away to the beach. The Goods realize she is gone.

Pictured, Left to Right:
Mr. Himtoo, Mr. Otherguy

- There will be music
- The Goods will shout

Scene 11 - We Meet Annabel Lee



Iris meets Annabel Lee who is chained. Annabel tells Iris that her ship is lost. They make wishes on the stars.

Pictured, Left to Right,
Annabel Lee, Iris

- There will be music
- The set will be dim
- Iris shouts and there is an echo through the speakers

Scene 12 - We Meet Mozart




Iris and Annabel Lee whistle twinkle twinkle little star, and Mozart arrives. Mozart introduces himself and gives Iris a key to free Annabel Lee. Iris tells them about her button.

- There will be music
- Annabel Lee shouts and runs when she is freed

Pictured, Left to Right:
Mozart, Iris, Annabel Lee

Scene 13 - The Search	
	<p>Mr. Matternot and the others try to find Iris but Mozart and Annabel Lee confuse them and they leave. Iris, Mozart, and Annabel Lee leave through the audience.</p> <ul style="list-style-type: none"> • There will be music • There will be loud voices • There will be lots of moving around • There will be voices through the speakers • Iris, Mozart, and Annabel will be in the aisles of the audience, but will not touch you! • Projections on the walls.

ACT TWO

Picture From The Play	Summary
Scene 1 - Caught, Annabel Rejected	
	<p>Matternot brings Iris, Mozart, and Annabel Lee back to the Goods. The Goods decide that they will keep Mozart, but that Annabel has no place on the island and she is sent to the Tunnel of the UnWanted.</p> <p>Pictured, Left to Right: Iris, Mozart, Grotto, Gretta</p> <ul style="list-style-type: none"> • There will be music

Scene 2 - "A FAMILY at last!"/One note



The Goods welcome Mozart. Mozart asks to play the piano, but is told no. Iris asks questions, and The Goods don't want to answer, so they let Mozart play the piano. The Goods panic when he plays more than one note. They force him to choose the best note. Though it makes The Goods happy, Mozart is destroyed

Pictured, Left to Right:
Annabel Lee, Mozart, Iris

- Mozart plays piano
- There is shouting

Scene 3 – Tailor Arrives





The Memory Mender is brought in to measure Mozart and repair Iris's dress.

Pictured, Left to Right,
Iris, Memory Mender, Mozart, Grotto, Gretta

Scene 4 – Forgotten Room

Matternot brings Miss Overlook the white paint that she has requested. He explains that the Color Mixer has died in a storm last night.

- Images of stars appear on both walls of the theatre

Scene 5 - What are you doing here?	
	<p>Mozart and Iris come into the room searching for the tunnel of the UnWanted. They pretend to ask for cocoa to hide what they're doing. Mr. Matternot pushes Iris and Mozart out of the room, and they sneak to the tunnel.</p>
Scene 6 - Tunnel/Freed	
	<p>Iris and Mozart sneak into the Tunnel of the UnWanted where they run into Captain Also, Third String and Ray, who attack them. Annabel Lee rescues Mozart and Iris, and makes Captain Also, Ray, and Third String the crew for her ship, which she has found. Annabel tells Iris that she also found a pile of coats at the end of the tunnel. She shows her a special coat.</p> <p>Pictured, Left to Right: Captain Also, Third String, Mozart, Iris, Ray</p> <ul style="list-style-type: none"> • There is shouting • Iris and Mozart are trapped
Scene 7 - Overlook's Room "He took your coat"	
	<p>Iris goes to the windowless room where she finds Miss Overlook. She tries to give her the special coat, but Miss Overlook doesn't take it. Iris runs away.</p> <ul style="list-style-type: none"> • There is shouting
Scene 8 - Iris in Glass/Coats	
	<p>The Goods are angry with Mr. Matternot. Iris demands the truth. Mr. Matternot realizes that the Goods have lied to him. The Goods trap Iris in a large box. Matternot apologies to Iris. Mozart and Annabel Lee arrive with lots of Pastcoats.</p> <p>Pictured, Left to Right Grotto, Iris, Matternot</p>

Scene 9 - Identity Revealed



Gretta and Grotto are angry to see Annabel Lee. Mr. Matternot gives Pastcoats to Mr. Otherguy and Mr. Himtoo, who realize who get their memories back. Iris is free, and the Goods are trapped in the box.

Pictured, Left to Right
Grotto, Gretta, Mr. Himtoo, Mr. Otherguy,
Mozart, Iris, Annabel Lee

Scene 10 - Return to Nocturno



Iris and Mr. Matternot give Miss Overlook her coat, and she remembers that she is Iris's mother.

They give a coat to Mr. Matternot who remembers that he is Iris's father.

They give Iris her coat back. She remembers her past. They travel back to Nocturno. Dad brings up the sun. End of play.

Pictured, Left to Right:
Bolt Bender, Flower Painter, Mom, Leaf Painter,
Iris, Memory Mender, Dad, Elmer, Hazel

- There will be light changes
- There will be projections